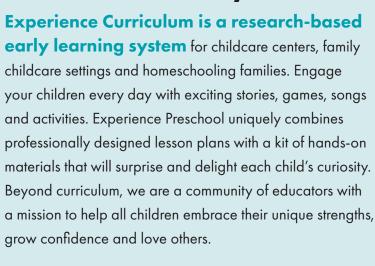


CURRICULUM SAMPLE SAMPLE Now with bright wheel

RESEARCH-BASED AND STATE ALIGNED



Experience the Joy of Learning





Experience Preschool is a complete curriculum system including:

Easy-to-follow, skill-based lesson plans
STEAM Stations

Creative art with supplies for each child
Family newsletters & engagement tools
Authentic assessment resources

Books, music, math and literacy activities and manipulatives



Experience Curriculum Thematic Studies

PERSONAL/CULTURAL

All About Me

Art Studio

Community Helpers

Family & Pets

Folktales & Fables

Friends & Feelings

Travel Around the World

Health & Fitness

Superheroes

Nursery Rhymes

On the Go

NATURE/SCIENCE

A to Zoo

Baby Animals

Bees & Butterflies

Birds & Eggs

Bubbles, Boats & Floats

Bugs & Crawly Things

Cozy Winter Senses

DinoLand

Down on the Farm

Garden Treasures

Habitats & Homes

Orchard Harvest

Science Lab

Weather & Seasons

GLOBAL ECOSYSTEMS

Desert Discovery

EcoVenture

Experience the Rainforest

Going on Safari

Ice Castle (Arctic)

Camping

Ocean Dive

Pond Life

Space & Sky

Treasure Island

Winter in the Woods



ABOVE: Connect with your children's natural sense of curiosity and investigate new ideas through carefully designed thematic studies that include letters, phonological awareness, number sense, shapes, colors and character traits. RIGHT: Circle Time display materials are included each month. Collect them all for a full series. BELOW: Our Getting Started kit includes lots of classroom display materials and a Getting Started Guide to help you hit the ground running. BELOW RIGHT: Communicate with families through engagement tools like our Family Newsletter, Creative Mind Cards and take-home projects.





Authentic Assessment

DOCUMENTING A CHILD'S UNIQUE AND BRILLIANT LEARNING STORY



Experience Preschool nurtures children's social-emotional, physical, language and cognitive development. Children naturally learn 36 foundational skills as they play, sing, create and share.

Our star-based () assessment system focuses on specific activities to ensure that children are being assessed for each skill in our 36-skill system. Every daily lesson plan features one starred activity. Observe the child participating in these particular activities, then record your findings in the monthly observation tools provided or in brightwheel.

Developmental Continuum of Skills

PREPARE: Every morning, before the children arrive, refer to the Weekly Assessment Plan and lesson plan in the Teacher Guide.

- 2. IMPLEMENT IN DAILY ROUTINE: These activities are embedded in your Experience Curriculum's daily lesson plans and are a key part of the comprehensive learning system. Check your Teacher Guide for when to naturally integrate the activity into the flow of your day. Look for the starred activity in your Teacher Guide to indicate the featured activity. As the children naturally play and participate in the activity, assess and record their learning.
- 3. DOCUMENT LEARNING: Write the names or initials of your children in the Group Observation Form to record each child's skill level. Optional: Transfer the data and save child work samples in the year-long Child Portfolio to be shared with families.



Lesson Plan Features

The following pages contain two days of theme-based lessons like what you'll find in each month's set of weekly Teacher Guides. Here's what you're looking at:

CIRCLE TIME

Daily Circle Time allows children to come together as a community, share ideas about the daily topic and engage in Alphabet Adventure with letter and sound instruction and games. Materials for your Circle Time display are provided each month. See page 3 for a sample display.

COMMUNITY CHALLENGE

Starting the day with Community Challenges nurtures a sense of belonging and community. Children work on social, problem-solving and self-regulation skills every day. This part of the morning routine may include a song that inserts the child's name while singing, or a collaborative game or project where the children work together to accomplish a task.

ASSESSMENT

Daily stars indicate an activity to observe and document. Each activity is mapped out over the year to ensure you check-in on all 36 skills in three month intervals to track growth and plan next steps. Every activity includes prompts and support to help all educators.

STORYTIME

Children engage with a themed book across multiple reads to build vocabulary, reinforce print concepts, strengthen comprehension and encourage movement and story retelling. Children engage in daily read-alouds through storybook connections and suggested stories where teachers model reading fluency.



ART

Experience Curriculum lesson plans feature 4-6 daily ideas that integrate art with skill-based learning. We encourage a range of art experiences, including open-ended process-based art projects, music and movement activities and pretend play. Included are suggestions for creating costumes or dramatic play props to use in storytelling.

SKILLS

Each activity will be connected to skills. For every activity, the skills the children are developing will be listed.

CHILD SUPPLIES

To ensure you have the tools you need, each lesson will come with core supplies. Some supplies, like board games, will be provided per classroom. Others, like Nametags, will be provided per child.

SMALL GROUP/TABLE TOP

Daily math and literacy experiences for children to develop skills through games, play and movement. Simplify and Challenge prompts are available daily to easily differentiate and scaffold your instruction.

MUSIC & MOVEMENT

Every day is filled with movement and fun and we continue the music and dancing in our closing time activity. To end the day, children will have opportunities to reflect and celebrate a day full of learning.

Digital Integration

Teaching Made Easier, Learning Made Better.

Experience Curriculum is fully integrated with brightwheel for a complete, easy-to-implement curriculum system with digital lessons and hands-on learning materials delivered monthly.







Inside brightwheel, everything corresponds with what comes in your monthly kit. The digital activities match the activities in your printed Teachers Guide, which match the materials found in your lesson bags.

Why educators love Experience Curriculum with brightwheel:



All-in-one education platform

Access lessons, assessments, messaging, billing, admissions and more



Save educators hours every month

Each box contains daily lesson plans and materials for each student



Enhance program quality

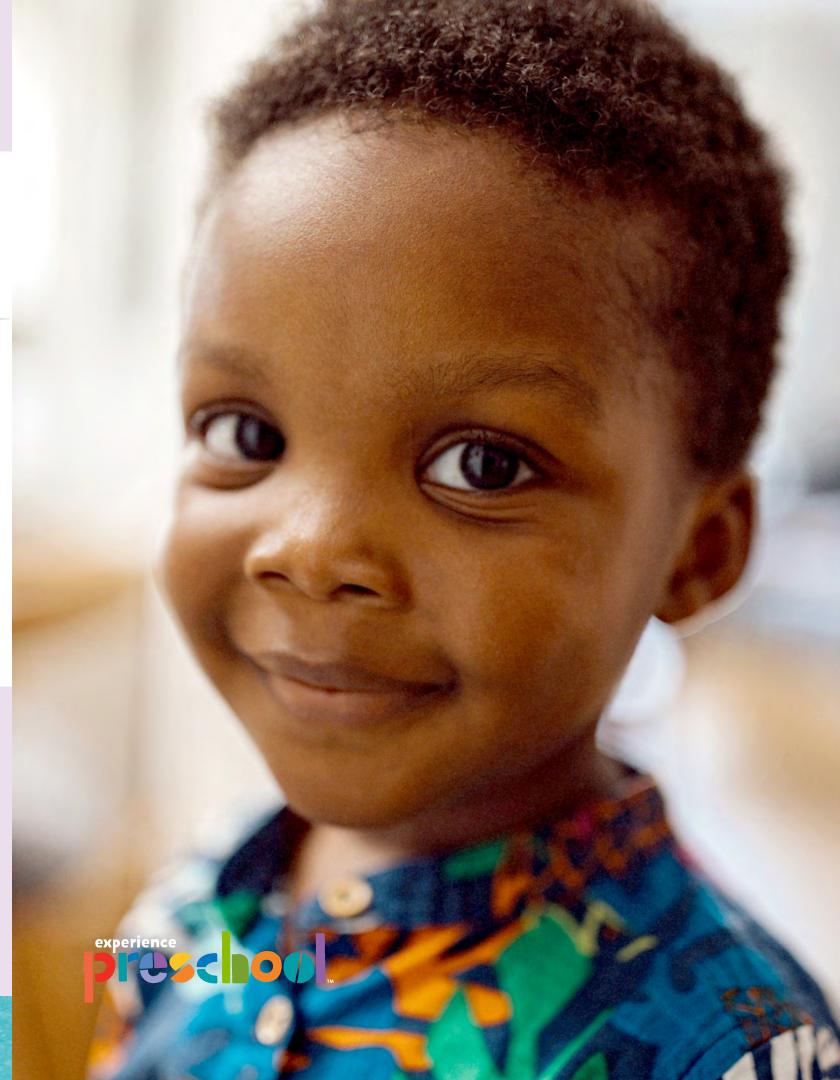
Aligned to all 50 States' early learning standards and NAEYC



Support child development

Make observations and share progress updates with families





LESSON 1

Chicken



Circle Time

LLD 2a Communication
SCI 2a Natural & Earth Science

 Show the Conversation Poster and ask, "What do you know about chickens?" Save all Conversation Posters for later use.

ALPHABET ADVENTURE

LLD 4 Alphabetic Knowledge

- Show the letter Nn. Say the letter name and sound. Encourage the children to repeat.
- · Model letter formation. Invite the children to write the letters using their finger in the air.
- Show the children the Phonics Photo for "nest." Say "Nn is for nest, /n/. What other words begin with the /n/ sound?"

COMMUNITY CHALLENGE

Five Little Eggs

SED 1a Self-Awareness SED 3c Social Relationships ATL 1a Attention & Persistence CA 1a Music

Do Together

- Ask, "Can you show me five?" Encourage the children to count out five fingers and hold them in the air. Explain that chickens keep laying eggs until they have a clutch. If someone doesn't gather the eggs daily, chickens will sit on a clutch of about twelve eggs.
- Sing the rhyme, then put one finger down after each verse. Count backwards.
- Insert the name of a different child each time you repeat. Invite that child to stand up.

a chick

Five little eggs in a pile of hay One started to crack and hatch today Out popped Miles, happy and quick The little bitty egg was now

This activity builds relationship skills, self-awareness and the ability to attend by encouraging the children to participate in a song while waiting for their

name to be called.



CREATIVE CORNER

Egg Stamping

Set Up

· Set out the Inspiration Photo and additional materials.

Prompts

- What do you notice about the egg photo? What animal lays eggs? Why do you think chickens sit on their eggs?
- · What happens if you roll the egg in paint, then onto your paper?
- What happens when you dip the edge of a half-egg and stamp it on paper?

OBSERVE: Does the child respond to the photo and make choices about how to create their art? Do they explore different ways to use the materials?





Discuss and Explore

• Review that compound words are two words put together to make a new word. "Barn" and "yard" together make "barnyard!"

Play Together

- Say two words, such as "tooth" and "brush." Invite the children to blend the words to create a compound word.
- After the children blend the words, show the closed flaps on a Compound Word Barn. Open the "barn doors" (flaps) to check their answer.
- **Simplify:** Create a simple sentence. Invite the children to clap for each word.
- Challenge: Invite the children to segment compound words.

OBSERVE: Does the child blend two words together to create a compound word?

SUGGESTED STORY



Old MacDonald Has a Farm

by Leslie Falconer & Chris Lensch

See Storytime Connections on page 9

TABLE TOP MATH

Chicken Life Cycle

SUPPLIES

- \Box Chicken Life Cycle Game
- ☐ Cube Cards: Chicken Life Cycle
- \square Pompom
- ☐ Pocket Cube*

YOUR SUPPLIES \square Scissors



Set Up

• Insert the Cube Cards into the Pocket Cube.

Independent Play

- Explain that this is a game where everyone works together to help the chick race to the chicken coop before the fox appears.
- Place the "chick" (pompom) on the Game Board.
- Roll the cube. Identify the stage of a growing chick. Move the chick to the matching stage on the board. Encourage the children to count the spaces. Ask, "How many spaces did vou move?"
- Continue to roll and move the chick around the board.
- If a fox is rolled, go back one space.

OBSERVE: Does the child count the spaces on the game board and answer the question, "How many spaces did you move?" Do they identify the different stages of a growing chick?

* Please note: An asterisk indicates that this supply is located in your Circle Time bag.



REFLECTION

LLD 2b Communication

• Would you like to have a pet chicken? Encourage the children to engage in multiple exchanges by asking "why?" or "why not?"

MUSIC AND MOVEMENT

PD 1 Gross Motor SED 3c Social Relationships

- Play "Don't Drop the Chicken Egg," track 2 on the Dancing on the Farm album.
- Invite the children to carefully toss "eggs" around the circle while they dance to the music. Encourage the children not to drop them.



For children who are

see "Adaptations."

nonverbal or have other

communication challenges,

for digital access

LESSON 2

Pig

Circle Time

DISCUSSION

LLD 2a Communication
SCI 2a Natural & Earth Science

Have you ever seen a pig?
 What did it look and sound like?

ALPHABET ADVENTURE

LLD 4 Alphabetic Knowledge

- Show the letter li. Say the letter name and sound. Encourage the children to repeat.
- Model letter formation. Invite the children to write the letters using their finger in the air.
- Show the children the Phonics Photo for "iguana." Say "li is for iguana, /i/." Call attention to items from around the room that begin with the letter li.

COMMUNITY CHALLENGE

This Little Piggy

SED 1a Self-Awareness SED 3c Social Relationships PD 1 Gross Motor LLD 4 Alphabetic Knowledge

SUPPLIES

□ Nametags (save for later use)

Do Together

- Put the children's nametags on the floor. Invite the children to stand and hold up five fingers. While saying the rhyme, encourage them to wiggle each finger.
- When the children hear "all the way home," encourage them to run to and sit on the nametags.
 Move the nametags to a new location and repeat.

THIS LITTLE PIGGY

This little piggy went to market
This little piggy stayed home
This little piggy had roast beef
This little piggy had none
This little piggy cried OINK,
OINK, OINK
All the way home

This activity builds a sense of self and belonging as the children participate in a group activity and find their own names.

MAKE &PLAY

CREATIVE CORNER

Pig Nose

CA 4a Drama SCI 2a Natural & Earth Science

SUPPLIES

FOR EACH CHILD

 \square Cup

☐ Yarn

YOUR SUPPLIES

- ☐ Markers
 ☐ Hole punch
- ☐ Scissors
 ☐ Blocks or
- □ Blocks or pompoms

Discuss

- Pigs use their snouts to dig and find food. This is called "rooting."
- How do you use your nose?

Make

- Give each child a cup and encourage them to color it pink.
- Punch two snout holes on the bottom of the cup and draw around them.
- Punch a hole on each side of the cup, then tie a piece of yarn through each hole.

Play

- Place small objects on the floor. Invite the children to pretend to root around for "food."
- Encourage the children to wear their noses while they build pig houses.



OBSERVE: Does the child wear the pig nose and pretend to use it like a pig?

★Counting Pigs M 1b & M 1c Number Sense **SUPPLIES** ☐ Counting Pigs* ☐ Pig Pen Mat \square Number Cards 1-10* YOUR SUPPLIES ☐ Scissors

SMALL GROUP MATH

Discuss and Explore

- · Show and name the numbers one to ten on the Number Cards. Invite the children to repeat each number name.
- Explain to the children that they will use the numbers to help them get the pigs back in their pen.

Play Together

- Place the Number Cards facedown on the table. Invite a child to flip a card. Encourage them to identify the number and count out that many pigs. Ask, "How many pigs?"
- Invite the children to move the pigs to the pen, then count again.
- Simplify: Identify and count numbers one to five.
- Challenge: Identify and count higher numbers.

OBSERVE: Does the child identify numbers one to ten? Do they count up to ten items and identify the quantity by saying how many were counted?

SUGGESTED STORY



The Three Little Pigs

by Parragon Books

LLD 5 Concepts of Print LLD 6a & LLD 6b Reading Comprehension

- Show the cover and read the title. Explain that when you read the title, you start on the left and read across and down. Read the title again, drawing attention to the directionality of the print.
- Read the book. Define the words "cottage," "build," "straw," "sticks," "bricks," "sturdy" and "chimney." Ask simple where and what questions, such as "What do you think will happen to the house made of straw? Where do you think the little pig is going?"
- If you read the book again, invite the children to act out the story as a little pig or wolf.

TABLE TOP LITERACY

Mud Writing

LLD 7a Writing

For children with fine motor challenges, see "Adaptations."

SUPPLIES

☐ Farm Word Strips

YOUR SUPPLIES

- □ Bowl
- ☐ Dirt
- □Water
- □ Paper ☐ Paintbrushes
- \square Scissors



Set Up

· Mix dirt and water in a bowl to create mud. Set out the Farm Word Strips, paper and paintbrushes.

Independent Play

- Invite each child to choose a Farm Word Strip.
- Encourage the children to use the mud to write the letters of the word on the paper. Repeat with another word.
- Continue until the paper is filled with the children's writing.
- If desired, encourage them to draw farm-related pictures on paper with mud.

OBSERVE: Does the child write words using letter-like forms, mock letters or letter strings? Do they write from left to right?

Closing Time

REFLECTION

LLD 2a Communication

 What might be fun about having a pig? What might be difficult?

MUSIC AND MOVEMENT

Catch the Pig

PD 1 Gross Motor LLD 1a Listening

- Tape any large shape on the floor.
- Play "Catch the Pig," track 4 on the Dancing on the Farm album.
- Invite the children to dance inside the fence during each verse. When they hear the chorus, encourage them to jump outside the fence and run all around the "farm."



to this track

ALPHABET ADVENTURE

Nn

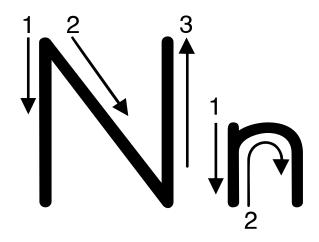
LETTER FORMATION

UPPERCASE

Line down, slant line down, line up.

LOWERCASE

Line down, small curve.



MOUTH MOVEMENT

Mouth open, tongue touches behind top teeth.

LETTER CHANT

N says /n/, like net, N! N says /n/, let's stretch and bend!

li

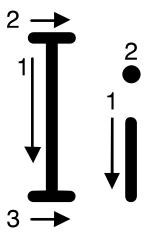
LETTER FORMATION

UPPERCASE

Line down, little lines across at the top and bottom.

LOWERCASE

Line down, dot at the top.



MOUTH MOVEMENT

Mouth open wide, teeth apart, tongue in middle of mouth.

LETTER CHANT

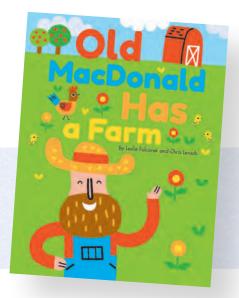
I says /i/, like insect I! I says /i/, now let's blink our eye!

STORYTIME CONNECTIONS

Storytime Connections invites teachers to read books more than once to build vocabulary and narrative comprehension. Start with the first read on the suggested day. Then, consider reading the book a second and third time within the theme.



By Leslie Falconer & Chris Lensch





For children who are nonverbal or have other communication challenges, see "Adaptations."

First Read

LLD 6a & LLD 6b Reading Comprehension

Introduce

• Show the book cover and read the title. Talk about the title and cover illustrations. Point to and name Old MacDonald. Explain that Old MacDonald takes care of animals on his farm. Define "farm." Ask, "Have you ever seen or been to a farm? What was it like?"

Read & Engage

• Read the book. Define the words "chick," "belong," "giraffe" and "lion." Ask, "Do monkeys live on a farm? Where do monkeys live? Would you want to see a lion on a farm? Why do you think pigs roll in mud?"

Discuss

 Invite the children to retell the story.
 Encourage them to take turns holding up the Story Pieces and making animal sounds when they retell that character.

Second Read

LLD 6b Reading Comprehension LLD 2d Communication

SS 1a Culture & Community

Introduce

 Show the book cover and read the title. Ask simple recall questions, such as, "What animals live on Old MacDonald's Farm?"

Read & Engage

• Read the book. Review key vocabulary words. Invite the children to use the illustrations and context from the story to describe or define the word. For example, "What is a farm? I can see from the pictures that there are animals on the farm."

Discuss

- Turn to relevant pages or have the Story Pieces ask questions about farms or being a farmer, such as:
 - "What type of shelter do the animals have on the farm?"
- "How is Old MacDonald caring for the animals on the farm?"
- "Why do you think Old MacDonald uses a tractor on the farm?"
- "Why do you think the animals need hay?"

Third Read

LLD 6b Reading Comprehension LLD 2d Communication

Introduce

- Ask the children the title of the book.
 Ask questions about key vocabulary, such as:
- "What is a farm?"
- "What is the name of a baby bird?"
- "What animal has a long neck and legs?"

Read & Engage

• Read the book. Pause after reading, "And on this farm he has a..." Invite the children to name the animal they think will come next.

Discuss

• Invite the children to retell the story with the Story Pieces. Encourage them to move and make the sound of the animal they are acting out.

KEY VOCABULARY WORDS

Farm: land for growing crops or keeping animals

Chick: a baby bird

Belong: being in the right place Giraffe: an animal with a very long neck and legs and spots on yellow-brown Lion: a large cat that lives in Africa and southern Asia with gold fur

OBSERVE: Does the child anticipate what comes next in the story? Do they express likes or dislikes within the story? Do they retell portions of the story?



Set up your environment to encourage children to test out new ideas through free-play. Set up these stations at the beginning of the week and leave them open every day for continuous, repeated play.



Scan here for supplemental STEAM materials

SAMPLE

BLOCKS

Pig Houses

SCI 2a Natural & Earth Science SED 4a Problem Solving



Set Up

• Set out a variety of building materials, such as sticks, straw and blocks in the block area. Set out the book *The Three Little Pigs*. Encourage the children to build the different pig homes.

Big Questions

- What kind of home are you building? Who will live in it?
- How many different ways can you make a home for a pig?
- What kind of home does a pig really live in? What other things do pigs need to live?





Chicken Coop

SCI 2a Natural & Earth Science CA 4a Drama



Set Up

• Set up a pretend chicken coop with straw-filled boxes, paper plates and toy eggs or pompoms. Fold the paper plates in half to look like a chicken. Explain that chickens can lay one egg per day. Encourage the children to explore gathering the eggs from the chicken coop.

Big Questions

- What might you find in a chicken coop?
- Where do you think chickens sleep? What do you think chickens eat? What else do chickens need?
- Can you show me how to be a farmer collecting the eggs?
 What will you do with the eggs?



A NOTE ABOUT ADAPTATIONS

All children deserve to grow and learn to their fullest potential. Experience Preschool is a flexible curriculum that exposes children to rich experiences where they can learn in their own way within the context of play and everyday interactions. Use the suggested adaptations to support children according to their needs while implementing the Experience Preschool lesson plans.

For children who are nonverbal or have communication challenges:

- Offer visuals for the child to point at in response to the discussion prompt.
- Invite the child to whisper their idea to an adult or to a friend.
- Offer other ways to communicate responses, such as giving a thumbs up or clapping their hands.

For children with restricted motor or physical challenges:

- Encourage the child to move in any way their body is able.
- Offer an instrument to play instead of moving.

These address activities detailed in this sample. Each Teacher Guide contains a full Adaptations list.

Implementation Made Easier

Experience Curriculum is now in brightwheel

You can now experience your curriculum in brightwheel, the #1 child care platform! Access your lessons, track each child's progress and communicate with families easily with your complete education companion.



brightwheel



Free Curriculum Implementation Training

Our training platform offers free, on-demand implementation courses for Experience Baby, Experience Toddler and Experience Preschool. During each training, educators will learn what's included in the kit, how to plan and prep for the week, how to implement it into your daily routine, how to assess and how to engage families.

Get started today!

Scan one of the QR codes below or go to our website for more details.

Schedule a time to learn more



Check out this year's Scope & Sequence



Learn more about brightwheel





ExperienceCurriculum.com

What's Included?

Wondering what comes in the box? For each lesson day, Experience Preschool provides you with exclusive tools to implement our curriculum.

Here's a breakdown of what you'd receive with these sample days:

LESSON 1: Chicken

Letter Card Nn

Conversation Poster: Chicken

Egg Stamping art supplies: Inspiration Photo Toy egg for each child

Book: Old MacDonald Has a Farm

Compound Word Barns

Chicken Life Cycle Game

Cube Cards: Chicken Life Cycle

Pocket Cube (included in Getting Started Kit)

Pompoms

Dancing on the Farm streaming album



LESSON 2: Pig

Letter Card li

Conversation Poster: Pig

Nametags

Pig Nose art supplies: Cup and yarn for each child

Counting Pigs

Pig Pen Mat

Number Cards 1-10

Farm Word Strips

Dancing on the Farm streaming album



