



MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

WEEK 1

1 **Lion Cubs Play**
SED 3 Attention & Persistence
Listen to a song and play a back-and-forth game. Take turns holding the Lion Card taped to a block.

1 **Snake Links**
PD 2 Fine Motor
Coordinate hand-eye movements to grab a chain of links.

1 **Up, Up, Giraffe**
MR 2 Spatial Awareness
Stack cups, then knock them down and repeat.

2 **Roll to Animals**
SED 2 Self-Regulation
Pull balls out of a bag and make excited facial expressions. Roll a ball toward an animal card.

2 **Leaf Grab**
PD 2 Fine Motor
Build coordination by reaching down for a leaf, then standing up to put it in a bag.

2 **Safari Sun Lullaby**
MR 6 Classification
Wave scarves in the air to the slow music.

3 **Surprise Roar**
SED 1 Self-Awareness
Reach for a scarf and pull it off an adult's head. Make silly faces together.

3 **Hyena Chase**
PD 1 Gross Motor
Follow a puppet and mimic movements, such as bouncing and swaying to music.

3 **Hidden Sounds**
MR 7 Logic & Reasoning
Play with a toy that makes sounds. Observe how the child turns in the direction of the sounds.



WEEK 2

4 **Where Is the Elephant?**
LLD 2 Communication
Express concern for a lost elephant. Pick up bowls and look for the Elephant Card.

4 **Drum Dance**
PD 1 Gross Motor
Respond to changes in music by pounding on a drum slowly, then quickly.

4 **Animal Safari**
MR 5 Patterns
Push a car to different Safari Animal Cards. Make car noises when moving the car.

5 **Eeny Meeny Miney Moe**
LLD 3 Phonological Awareness
Build small muscle coordination by opening and closing fingers to a song.

5 **Water Hippo**
PD 2 Fine Motor
Investigate a sensory bag filled with water and noodles. Squish and roll it to build small muscles.

5 **Giraffe Leaves**
MR 3 Shapes
Move around the room to gather leaves and put them in a bowl.

6 **Safari Sock Puppet**
SED 4 Social Relationships
Interact with sock puppets using facial expressions and gestures.

6 **Cheetah Run**
PD 1 Gross Motor
Transition between sitting and standing by shaking a parachute or rolling a ball down the parachute.

6 **Chomp, Chomp**
MR 2 Spatial Awareness
Sit and lean in different directions to pick up a scarf and play with a puppet.



WEEK 3

7 **G-G-Gorilla**
LLD 3 Phonological Awareness
Explore pounding and catching balls and using hand-eye coordination.

7 **Go Bananas!**
PD 2 Fine Motor
Play with bananas and use small muscle coordination to reach and grab them.

7 **Elephant Splash!**
MR 4 Measurement
Explore water as it drips out of a cup with holes. Fill and spill water in different cups.

8 **Rolling Sounds**
LLD 1 Listening
Roll a tube and experiment making different noises through it.

8 **Jungle Chant**
PD 1 Gross Motor
Participate in a chant and follow movement prompts like different jungle animals.

8 **Build a Hut**
MR 3 Shapes
Put blocks in a box. Dump them out and build a hut.

9 **Elephants Trunk**
LLD 3 Phonological Awareness
Look in a mirror and point at body parts that are named in the song. Build body part vocabulary.

9 **Shaking Sounds**
PD 2 Fine Motor
Investigate the sounds of bottles filled with different small objects.

9 **Elephant Peek-a-Boo**
MR 1 Number Sense
Play peek-a-boo with a sock and make elephant noises to bring it out from hiding.



WEEK 4

10 **Cub Cave**
SED 2 Self-Regulation
Crawl under a parachute (or blanket). Comfort stuffed animals with hugs and rocking.

10 **Monkey See, Monkey Do**
PD 1 Gross Motor
Dance and find body parts named in the song.

10 **Carrot Snack**
MR 6 Classification
Participate in the snack routine by exploring food and learning to feed self.

11 **See, Don't Touch**
SED 2 Self-Regulation
Look at photos of the Big 5 safari animals while riding on a blanket around the room.

11 **Washing Hippo**
PD 4 Personal Care
Play with water and explore washing a ball and hands with soapy suds.

11 **Finding Spots**
MR 2 Spatial Awareness
Move around the room and look under cups to find spots. Stack the cups.

12 **Ribbon Safari**
LLD 5 Concepts of Print
Interact with dangling ribbons and Safari Animal Cards.

12 **Sensory Board**
PD 2 Fine Motor
Investigate the textures glued onto a board.

12 **I Went on Safari**
MR 4 Measurement
Follow a path and gather sticks while the song plays.

