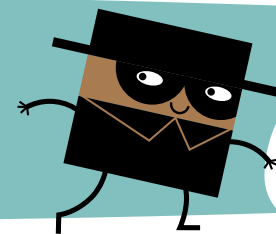




Meet the Super Shapes Calendar



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Circle Time

Story Time

Creative Corner

Discovery Time

Music & Movement

LESSON 1

We Need a Superhero

SED 1a SELF-AWARENESS
CA 4a DRAMA

Look in a mirror, say names and copy superhero movements.

Shape Clues

LLD 5 CONCEPTS OF PRINT

Turn the book right-side up, point and turn pages.

★ Superhero Stickers

PD 2 FINE MOTOR
LLD 2a COMMUNICATION

Peel and place shape stickers while naming shapes.

Matching Superheroes

M 6 CLASSIFICATION

Find and match cards with others who have the same.

At & Ow

LLD 3c PHONOLOGICAL AWARENESS

Watch mouths and repeat sounds and simple words.

LESSON 2

Go, Stop!

LLD 2a COMMUNICATION

Say and sign "go" and "stop" while playing a movement game.

Super Shapes Storytelling

LLD 6a READING COMPREHENSION

Listen to a story and match Story Pieces to the pictures.

★ Shield

CA 4a DRAMA
CA 1c MUSIC

Paint a shield and move like a superhero to music.

Save the Shapes!

M 3 SHAPES

Find and match Silly Shapes.

Fly Around

CA 2b DANCE & MOVEMENT

Listen to a song and fly like a superhero as prompted.



LESSON 3

Super Shape Sounds

LLD 3c PHONOLOGICAL AWARENESS

Choose shapes and repeat their beginning sounds together.

What's the Shape?

LLD 2d COMMUNICATION

Say shape names and place matching shapes into bags.

★ Mask

ATL 1a & ATL 1b
ATTENTION & PERSISTENCE

Follow and fly to rescue toys while wearing masks.

Fingerprint Dough

PD 2 FINE MOTOR
SCI 3b PHYSICAL SCIENCE

Pinch, press and stretch playdough to explore textures.

Catch a Square

PD 1 GROSS MOTOR
SED 3c SOCIAL RELATIONSHIPS

Toss and catch scarves while copying movements.

★ Feelings in Action!

CA 4b DRAMA
SED 3d SOCIAL RELATIONSHIPS

Act out feelings using objects and copy facial expressions.

Incredible Me!

SED 1a SELF-AWARENESS
LLD 2c COMMUNICATION

Look in a mirror and identify body parts.

Shape Collage

CA 3a VISUAL ARTS

Glue shapes and draw to create superhero pictures.

Size-Order Shape Trail

M 4b MEASUREMENT

Line up superheroes and order them by size.

Go Stop Go

SED 3c SOCIAL RELATIONSHIPS
CA 2a DANCE & MOVEMENT

Dance, move and freeze using scarves and music cues.

LESSON 4

★ Same & Different Heroes

SS 1c CULTURE & COMMUNITY
SED 1d SELF-AWARENESS

Explore similarities and differences with peers.

My Very First Book of Shapes

M 3 SHAPES
LLD 1a LISTENING

Find and match shapes in a book.

Super Colors

PD 2 FINE MOTOR
CA 3a VISUAL ARTS

Scribble and draw with crayons and markers.

Superhero Puzzles

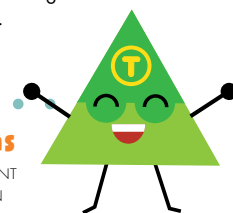
M 2a SPATIAL AWARENESS

Turn and fit puzzle pieces to make a picture.

Stop Go Signs

CA 2b DANCE & MOVEMENT
LLD 2a COMMUNICATION

Listen to a song, move and sign the words "go" and "stop."





Helpers Calendar



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Circle Time

LESSON 6

Trade & Follow the Path

SS 2b CIVICS & ECONOMICS

Choose and trade cars to drive along a path.

Story Time

Follow the Helpers Path

LLD 5 CONCEPTS OF PRINT

Explore a book and turn the pages together.

Creative Corner

★ My Favorite Sticker

ATL 2a FLEXIBILITY & PLAY

SED 1b SELF-AWARENESS

Choose and place stickers to create scenes.

Discovery Time

Train Sorting Game

M 6 CLASSIFICATION

Match cars to engines by color.

Music & Movement

Green Leader

CA 2a DANCE & MOVEMENT

ATL 1a ATTENTION & PERSISTENCE

Follow the leader along a path and move to music.

LESSON 7

Fire! Drop & Roll

LLD 2a COMMUNICATION

Find paper flames and sign or say "fire" together.

Where Is it?

LLD 2a COMMUNICATION

Find hidden Story Pieces and name them during play.

Stamp & Mail

LLD 7a WRITING

Stamp and scribble to make marks on paper.

How Many Sticks Long?

M 4a MEASUREMENT

Compare objects to see which is bigger or smaller.

★ Super Square Dance

CA 2a & CA 2b DANCE & MOVEMENT

March and dance while copying movements to music.

LESSON 8

Sing the Letter

LLD 4 ALPHABETIC KNOWLEDGE

Touch and trace letters while saying their names and sounds.

Help Find the Match

LLD 2a COMMUNICATION

Roll a cube and match pictures to the correct plate.

Paint the Dog

CA 3b VISUAL ARTS

Make paint spots and explore marks on the dog.

★ Where's the Cap?

PD 4b PERSONAL CARE

SS 2a CIVICS & ECONOMICS

Find caps in playdough and identify body parts.

Superhero Pose

PD 1 GROSS MOTOR

Move like superheroes by walking, crawling and posing.

Helper Up & Down

CA 1c MUSIC

Move scarves on "go" and freeze when the sound stops.

Even Superheroes Have Bad Days

SED 2a SELF-REGULATION

LLD 1a LISTENING

Show feelings and practice calming with hugs or deep breaths.

Earth Collage

CA 3b VISUAL ARTS

ATL 1a ATTENTION & PERSISTENCE

Fingerprint and add paper pieces to create land shapes.

★ Dog Bone Patterns

M 5 PATTERNS

SCI 1a INVESTIGATION & INQUIRY

Complete and copy simple patterns using objects.

C-c-Cat!

CA 1a MUSIC

Sing and repeat sounds while clapping and moving.



LESSON 10

★ Roll, Line, Order!

M 4b MEASUREMENT

SCI 3a PHYSICAL SCIENCE

Push toys along a path and line them up.

Today I Will Fly

LLD 1a LISTENING

LLD 6b READING COMPREHENSION

Point to characters and answer "where" questions in the book.

"I Can" Chart

LLD 7a WRITING

CA 3a VISUAL ARTS

Color and scribble while following a dotted line.

Feed the Dog

PD 5 NUTRITION

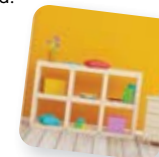
Feed a hungry dog with a scoop and pretend food.

Stop, Drop & Roll

LLD 1a LISTENING

CA 2a DANCE & MOVEMENT

Listen for "roll" and sign or roll your body when you hear it.





Mouse's Super Power Calendar



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Circle Time

LESSON 11

Wind & Leaves

SCI 2b NATURAL & EARTH SCIENCE
SED 3c SOCIAL RELATIONSHIPS

Watch leaves move and sway like the wind together.

Story Time

★ Ring & Turn

LLD 3b PHONOLOGICAL AWARENESS

Say what you see and repeat words from the story.

Creative Corner

Mouse Puppet

CA 3a VISUAL ARTS
CA 4a DRAMA

Color and build a puppet, then play peek-a-boo.

Discovery Time

Mouse's Path

M 1c NUMBER SENSE

Match colors and move the mouse to the same color.

Music & Movement

Square Scarf

CA 2b DANCE & MOVEMENT
SED 3c SOCIAL RELATIONSHIPS

Dance inside personal space while copying movements.

LESSON 12

★ Super Helpers

M 1e NUMBER SENSE
SCI 1b INVESTIGATION & INQUIRY

Add and take away objects while counting together.

Where Is Mouse?

LLD 6a READING COMPREHENSION
SS 4 HISTORY & SENSE OF TIME

Find matching story pictures while looking closely at each page.

Forest Friend Stickers

PD 4b PERSONAL CARE
CA 3a VISUAL ARTS

Draw and decorate a superhero and point to identify body parts.

Heavy Water Jug

M 4a MEASUREMENT
SCI 3a PHYSICAL SCIENCE

Carry and compare the weight and size of jugs.

Super Dance

CA 2a DANCE & MOVEMENT

Dance and touch a sticker when you hear "superhero."

LESSON 13

★ Superhero Lookout

SS 1a CULTURE & COMMUNITY
SCI 2b NATURAL & EARTH SCIENCE

Look around to find familiar people and notice the sky.

Mouse Ball

LLD 2a COMMUNICATION
PD 1 GROSS MOTOR

Roll a cube and toss a ball into the matching bucket.

Owl Be Your Friend

CA 3a VISUAL ARTS
SED 3b SOCIAL RELATIONSHIPS

Paint handprints and notice friends while creating together.

L Is for Lemon

PD 2 FINE MOTOR
LLD 4 ALPHABETIC KNOWLEDGE

Roll and shape playdough to make the letter L.

Catch Green

CA 2a DANCE & MOVEMENT

Chase and move with the fabric using body movements.

LESSON 14

Superhero Roll

SCI 1b INVESTIGATION & INQUIRY
SCI 3a PHYSICAL SCIENCE

Roll balls in different ways to see how they move.

★ Superworm

LLD 6a & LLD 6b
READING COMPREHENSION

Point to characters and talk about what they are doing.

My Super Power Is Love

CA 3b VISUAL ARTS
LLD 7a WRITING

Create a heart collage and talk about loved ones.

Hidden Leaf

M 1b NUMBER SENSE

Find and say numbers while searching for hidden leaves.

Hula Loola

SS 2a CIVICS & ECONOMICS

Walk a path and take turns stepping through a hoop.

LESSON 15

★ Little Superhero

LLD 3a PHONOLOGICAL AWARENESS

Repeat rhyming words and fill in missing rhyme words.

Stick and Stone

LLD 1a LISTENING
SED 3b SOCIAL RELATIONSHIPS

Say "stick" and "stone" and greet a friend.

Friendship Maze

PD 2 FINE MOTOR
LLD 7a WRITING

Color and trace along a maze path.

Counting Leaves

M 1c NUMBER SENSE

Match and count leaves one at a time.

Signs Open & Shut

LLD 1a LISTENING
CA 2a DANCE & MOVEMENT

Sign "open" and "shut" while listening to a song.



Hey Diddle Diddle Calendar



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Circle Time

Story Time

Creative Corner

Discovery Time

Music & Movement

LESSON 16

Cat & Cow

LLD 1a LISTENING

Sign and say "cat" while pretending to be animals.

Where Is the Cow?

LLD 5 CONCEPTS OF PRINT

Turn pages and lift flaps to find pictures or words.

Hey Diddle Diddle Stickers

CA 3a VISUAL ARTS

LLD 7a WRITING

Place stickers and draw to decorate a picture.

★ Hide 'n Seek Spoons

M 1b NUMBER SENSE

Find and count spoons to match a number.

Hold Up Green

LLD 1a LISTENING

CA 2a DANCE & MOVEMENT

Listen for "green" and move or lift paper.

LESSON 17

★ Find My Letter

LLD 4 ALPHABETIC KNOWLEDGE

LLD 3c PHONOLOGICAL AWARENESS

Touch and trace letters and find letters in names.

Over the Moon

LLD 6a READING COMPREHENSION

Repeat words and explore books by turning pages.

Moon Painting

CA 3b VISUAL ARTS

Stamp circles with paint to make moon shapes.

How Far Can You Jump?

PD 1 GROSS MOTOR

Jump along a line and mark where you land.

Cow Clap

CA 1b MUSIC

M 5 PATTERNS

Clap to patterns and listen for special words.

LESSON 18

Let's Be Kind!

SED 3c SOCIAL RELATIONSHIPS

LLD 2a COMMUNICATION

Copy kind actions, like waving, helping and sharing.

Roll a Cat

LLD 6b READING COMPREHENSION

Roll a Cube and identify characters.

★ Cat Headband

CA 3b VISUAL ARTS

SCI 4 TECHNOLOGY

Decorate a cat headband and care for a "cat."

Spoon Dough

SCI 3b PHYSICAL SCIENCE

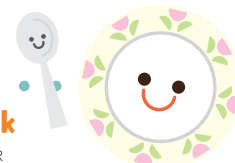
Press and explore playdough with spoons and shapes.

Moon Walk

PD 1 GROSS MOTOR

SS 3b GEOGRAPHY

Walk along a path and step over obstacles.



LESSON 19

★ Puzzle Pick & Trade

SS 2b CIVICS & ECONOMICS

M 2a SPATIAL AWARENESS

Choose and fit puzzle pieces, turning to make them match.

Babies Around the World

SS 1c CULTURE & COMMUNITY

Point to baby features and compare what is the same or different.

Cow Spots

CA 3b VISUAL ARTS

PD 2 FINE MOTOR

Press and glue tissue paper to fill a cow shape.

Jump Over Shapes

M 3 SHAPES

Identify and jump over or touch shapes.

Spoon Runaway

CA 1a MUSIC

Walk and sing while carrying and tapping spoons.

LESSON 20

★ Stop & Go!

LLD 2d COMMUNICATION

SS 4 HISTORY & SENSE OF TIME

Move on "go" and freeze on "stop."

Moo Moo Brown Cow

LLD 6a READING COMPREHENSION

Point to animals and repeat words while reading.

Hey Diddle Coloring

CA 3a VISUAL ARTS

Color and make marks while exploring tools and colors.

Cow & Cat Patterns

M 5 PATTERNS

Match and complete simple repeating patterns.

Go to Cat

CA 2a DANCE & MOVEMENT

LLD 1a LISTENING

Move and sign "cat" and "cow."