



MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

WEEK 1

- 1** **Up & Down**
LLD 2 Communication
Listen to a song and play a back-and-forth game. Take turns holding a cube with pictures of different-colored butterflies.
- 1** **Catch a Butterfly**
PD 2 Fine Motor
Coordinate hand-eye movements to grab or catch a scarf.
- 1** **Build the Hive**
MR 2 Spatial Awareness
Play with nesting cups and fill them with nature items.

- 2** **Caterpillar Crawl**
SED 2 Self-Regulation
Pull stuffed socks out of a box and make excited facial expressions. Try to catch a "caterpillar" sock.
- 2** **Cocoon Blocks**
PD 2 Fine Motor
Build coordination by wrapping and unwrapping a block.
- 2** **Bee Mellow Cello**
MR 3 Shapes
Play with scarves and wave them in the air like bees buzzing around in the sky.

- 3** **Bee Surprised!**
SED 2 Self-Regulation
Play peek-a-boo, and make different silly faces after pulling a scarf off your head.
- 3** **Bumble Bee Race**
PD 1 Gross Motor
Follow a puppet and mimic movements while transitioning between standing and sitting.
- 3** **Bee Buzz**
MR 7 Logic & Reasoning
Play with discovery bottles. Investigate different ways to move the bottles to make various sounds.



WEEK 2

- 4** **Where Is Bumble Bee?**
SED 4 Social Relationships
Express concern for a lost baby bumble bee. Pick up cups and look for a hiding "bee."
- 4** **Hive Alive**
PD 2 Fine Motor
Respond to tempo changes by pounding on a drum slowly, then quickly.
- 4** **Sleepy Bee**
MR 6 Classification
Cover link "bees" with scarves and say, "Good night." Uncover them and say, "Good morning!"

- 5** **Baby Bumble Bee**
LLD 3 Phonological Awareness
Interact with a song by acting it out with hand movements.
- 5** **Sticky Honey**
PD 2 Fine Motor
Investigate sticky textures and put objects on sticky paper to create a design.
- 5** **Flower Garden**
MR 4 Measurement
Walk around the room or outdoors and gather flowers. "Plant" and "pick" flowers from floral foam.

- 6** **Bee Line**
LLD 3 Phonological Awareness
Use the Bee Puppet or a finger to draw up and down, then round and round in the air.
- 6** **Chase the Bee**
PD 1 Gross Motor
Transition between sitting and standing by rolling a ball down a ramp and chasing after it.
- 6** **Fill the Beehive**
MR 2 Spatial Awareness
Explore transferring pompoms into an egg carton. Pretend to be bees making honey in a hive.



WEEK 3

- 7** **Buzz, Said He**
SED 1 Self-Awareness
Pound to the rhythm of a song and make buzzing bee sounds.
- 7** **Caterpillar Links**
PD 2 Fine Motor
Explore pulling a link chain "caterpillar" from under a blanket.
- 7** **Caterpillar Dig**
MR 4 Measurement
Dig in sand and find hidden straw "caterpillars."

- 8** **Catch the Bee**
SED 1 Self-Awareness
Roll a ball back and forth.
- 8** **Where Are the Bees?**
PD 1 Gross Motor
Explore 5 pompoms and put them in a cup while listening to a song about 5 bees in hive.
- 8** **Fly to Shapes**
MR 3 Shapes
Toss scarves inside different shapes made on the floor with masking tape.

- 9** **Butterfly, Butterfly**
LLD 1 Listening
Play a song and move a scarf like a butterfly, having it land on different body parts named in the lyrics.
- 9** **Follow the Sound**
PD 1 Gross Motor
Listen for a sound and turn in its direction. Search for hidden bottles.
- 9** **Hello, Caterpillar**
MR 1 Number Sense
Play peek-a-boo with a puppet and say, "Hello!" to bring the puppet out from hiding.



WEEK 4

- 10** **Chrysalis Cover**
SED 2 Self-Regulation
Crawl under a parachute and explore "under" and "over."
- 10** **Big Caterpillar**
PD 1 Gross Motor
Dance and rock side-to-side to the music. Crawl under a table like a caterpillar.
- 10** **Scoop, Baby**
MR 6 Classification
Hold a spoon and scoop oatmeal from one container to another.

- 11** **Bee or Butterfly?**
LLD 5 Concepts of Print
Lift a flap and see a bee or a butterfly. Identify the insect.
- 11** **I'm a Caterpillar**
PD 1 Gross Motor
Play a song and do a different movement for each verse.
- 11** **Build Up, Knock Down**
MR 2 Spatial Awareness
Explore stacking cups and knocking them down.

- 12** **Butterflies in a Book**
LLD 5 Concepts of Print
Look at a book and explore turning pages. Find Butterfly Cards in between the pages.
- 12** **Beehive Painting**
PD 2 Fine Motor
Investigate a piece of bubble wrap and explore its texture and sound. Paint with the bubble wrap.
- 12** **Butterfly Colors**
MR 7 Logic & Reasoning
Explore making art to music. Make handprints in paint.

