



MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

WEEK 1

1 **Fish Cup**
SED 1 Self-Awareness

Play a hide-and-seek game with cups.

1 **Sand & Water Duet**
PD 1 Gross Motor

Move a ball to an alternating pattern of viola and xylophone music.

1 **Beach Ball Play**
MR 6 Classification

Explore a ball and how it drops and bounces in a predictable pattern.

2 **Silly Sound Reading**
LLD 5 Concepts of Print

Mimic silly sounds and explore verbal play while looking at a book.

2 **Luau Lullaby**
PD 1 Gross Motor

Listen to a lullaby and pull a stuffed animal on a blanket across the floor.

2 **Texture Fun**
MR 2 Spatial Awareness

Explore textures and colors by poking, pressing and drawing on filled bags.

3 **Photo Puppet**
SED 1 Self-Awareness

Respond to a puppet that says the child's name.

3 **Sand Castle Reggae**
PD 2 Fine Motor

Move body to reach desired objects, such as cups or containers.

3 **Beach Shakers**
MR 7 Logic & Reasoning

Experiment with cause and effect while shaking and stirring bottles filled with sand and water.



WEEK 2

4 **Riding Waves**
LLD 1 Listening

Use sounds or actions to communicate an interest in playing with a parachute.

4 **Baby Turtle Tempo**
PD 1 Gross Motor

Lean over to pick up objects while bouncing to a song. Alternate between a fast and slow bounce.

4 **Turtle Holes**
MR 2 Spatial Awareness

Use fine motor skills to pull scarves through holes in a box.

5 **Sprinkle Sand**
SED 4 Social Relationships

Work together to dig and find objects in sand.

5 **Five Little Monkeys**
PD 1 Gross Motor

Build balance and coordination by chasing a ball during the Five Little Monkeys rhyme.

5 **Stack Bananas**
MR 2 Spatial Awareness

Stack bananas and explore building and knocking down towers.

6 **Hare & the Tortoise**
LLD 3 Phonological Awareness

Participate in the story by looking at and holding puppets.

6 **Hop Like a Hare**
PD 2 Fine Motor

"Jump" up high and drop balls in containers placed at various heights.

6 **Water Toes**
MR 2 Spatial Awareness

Explore different ways to make splashes or play with feet in the water.



WEEK 3

7 **Coconut & Mango**
LLD 2 Communication

Repeat sound patterns, such as "co-co" and "may-may."

7 **Water Bag**
PD 2 Fine Motor

Shake a bag filled with water off different body parts.

7 **Coconut Discovery**
MR 4 Measurement

Explore the weight of objects that roll down a ramp.

8 **Under the Shell**
ISED 3 Attention & Persistence

Look under bowls to find a tortoise puppet. Play with the bowls and play hide and seek.

8 **Bubble Pop**
PD 2 Fine Motor

Play with bubbles and investigate space while trying to pop them.

8 **Island Beat**
MR 2 Spatial Awareness

Play with blocks and ask for more blocks verbally or with a gesture.

9 **See Animals**
LLD 3 Phonological Awareness

Bat a cube off a hand and identify different sea animals.

9 **Ride the Dolphin**
PD 2 Fine Motor

Play on a rolled-up blanket "dolphin." Explore balance while lying or sitting on the roll.

9 **Catch a Fish**
MR 2 Spatial Awareness

Use hands to catch a chain of links moving in water. Play in water with links.



WEEK 4

10 **Make a Splash**
SED 3 Attention & Persistence

Play with a washcloth in water and pat air bubbles.

10 **Island Play**
PD 1 Gross Motor

Build muscle strength by climbing over pillows and finding objects.

10 **Sand Weights**
MR 4 Measurement

Lift and pull bags across the room. Explore various weights.

11 **Make Waves**
LLD 3 Phonological Awareness

Make waves with a parachute while following the prompts in a simple song.

11 **Wave Your Hand**
PD 1 Gross Motor

Dance to the song "Can You Wave Your Hand?" Imitate hand movements and say "hello" to different sea animals.

11 **Sea Textures**
MR 2 Spatial Awareness

Play with soft and hard textured materials and explore digging them out of a bowl of sand.

12 **Banana Boogie**
LLD 3 Phonological Awareness

Make sounds such as "nana," "oogie" and "ba" while singing along with the Banana Boogie song.

12 **Blanket Treasure Island**
PD 2 Fine Motor

Chase after rolled-up socks and place them on a blanket.

12 **Float and Sink**
MR 2 Spatial Awareness

Explore what happens when a rock is placed on a floating plate versus when it is placed directly in water.

